



# Middlesex County Fair – Scheduled Events

## Sunday, August 12, 2018

**11:00 am Fair Opens**

11– 10 pm **PAY-ONE-PRICE RIDES**, Midway

11:00 am **Vegetable Orchestra**, Entertainment Tent

11:30 am **4-H Open Goat Show**, Horse Ring

12:00 pm **Etched in Blue representing Musicians Workshop**, Entertainment Tent

1:00 pm **Barnyard Express**, Next to the Livestock Tent

1:30 pm **David Darwin – One Man Sideshow**, Home Arts Area

1:45 pm **Deputy Boots & Sheriff Britches**, Across from Agricultural Building

2:00 pm **Zack Kronish & Friends**, Entertainment Tent

2:00 pm **Axe Women Loggers of Maine**, Midway

2:30 pm **UWA Elite Pro Wrestling**, Across from Agricultural Building

4:00 pm **Vegetable Orchestra**, Entertainment Tent

3:00 pm **Renegade Racers Club Races**, 4-H Area

3:00 pm **Barnyard Express**, Next to the Livestock Tent

3:00 pm **Deputy Boots & Sheriff Britches**, Across from Agricultural Building

3:30 pm **Freestyle Madness Moto/BMX Show**, Entertainment Ring

3:30 pm **Funny Waiter Show**, Home Arts Area

4:00 pm **Axe Women Loggers of Maine**, Midway

4:30 pm **UWA Elite Pro Wrestling**, Across from Agricultural Building

5:00 pm **Renegade Racers Club Races**, 4-H Area

5:00 pm **DJ No Problem Productionz**, Entertainment Tent

5:15 pm **Deputy Boots & Sheriff Britches**, Across from Agricultural Building

5:30 pm **Barnyard Express**, Next to the Livestock Tent

6:00 pm **Axe Women Loggers of Maine**, Midway

6:00 pm **Funny Waiter Show**, Home Arts Area

6:30 pm **UWA Elite Pro Wrestling**, Across from Agricultural Building

7:00 pm **Freestyle Madness Moto/BMX Show**, Entertainment Ring

7:30 pm **Deputy Boots & Sheriff Britches**, Across from Agricultural Building

7:30 pm **Barnyard Express**, Next to the Livestock Tent

9:00 pm **Marvelous Mutts**, Entertainment Ring

9:00 pm **Axe Women Loggers of Maine**, Midway

9:00 pm **Funny Waiter Show**, Home Arts Area

9:30 pm\* **FIREWORKS**

**10:00 pm Fair Closes**

*\*Fireworks time is approximate*

*\*\*All times/events are subject to change.*